

Construct Practice Card · 2026

Fictional practice card — NOT the official NMJL card. Its hands are made up for learning. To play real games, buy the current NMJL card from the League and study it. Real hands, sections and points will be different.

Year (fictional)

FF 2026 222 666 NN Exposed · 25 pts
0 is Soap (White Dragon). Year digits are singles — no Jokers there.

2222 0000 2222 66 Exposed · 30 pts
Three suits for the numbers; Soap kong is the zero.

FFFF 2026 222 222 Exposed · 25 pts
Year digits in one suit, then 2s in the other two suits.

2026 2026 DDD 333 Concealed · 35 pts
Concealed. Two year runs in different suits; any one dragon for the pung.

2468

22 444 6666 888 FF Exposed · 25 pts
One color = one suit, your choice of suit.

FFF 2222 44 6666 8 Concealed · 35 pts
Concealed. The single 8 can't use a Joker.

222 4444 666 8888 Exposed · 25 pts
Two suits, two numbers each.

22 44 666 888 DDDD Concealed · 30 pts
Dragon kong matches the suit color (Red with Craks, Green with Bams, Soap with Dots).

FFFF 2222 8888 22 Exposed · 25 pts
The final pair of 2s is in the third suit.

Any Like Numbers

FF 1111 1111 1111 Exposed · 25 pts
"1" stands for any one number — the same number in all three suits.

111 DDD 111 DDD 11 Exposed · 30 pts
Each dragon matches its suit. Same number throughout.

FFFF 111 111 1111 Concealed · 35 pts
Concealed. Any like number in three suits.

Quints

FF 11111 22222 33 Exposed · 40 pts
A quint is 5 of a kind — it always needs at least one Joker. Numbers are any three in a row.

11111 NNNN 11111 Exposed · 45 pts
Like-number quints in two suits with a wind kong (any wind).

FFFFF 1111 22222 Exposed · 45 pts
Quints may use Jokers; the kong and quint are consecutive numbers in one suit.

Consecutive Run

111 2222 3333 DDD Exposed · 25 pts
Any three numbers in a row, in three suits.

FF 5555 666 7777 8 Exposed · 30 pts
Any five in a row; same suit throughout.

11 222 3333 444 55 Exposed · 25 pts
Any five in a row in one suit. The pairs need natural tiles.

1111 222 333 DD DD Concealed · 35 pts
Concealed. Two dragon pairs matching the first two suits.

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13579

1133355577799

Exposed · 25 pts

Two colors = two different suits.

FFFF11119999DD

Exposed · 30 pts

Pairs (FF-style and DD) need natural tiles.

11133355557777

Exposed · 25 pts

Odd numbers only; two suits.

1133557799FFFF

Concealed · 50 pts

Five natural pairs — Jokers can only go in the Flower kong.

FF555577779999

Exposed · 25 pts

Three kongs, each in a different suit.

Winds & Dragons

NNNNEEEWWWSSSS

Exposed · 25 pts

No suits — honors only.

FFDDDDNNNDDDDS

Concealed · 40 pts

Two dragons of different colors; single South.

NNEEEWWWSSDDDD

Exposed · 25 pts

Any one dragon for the kong.

FFFFDDDDDDDD

Exposed · 30 pts

All three dragons, one group each.

NEWSFFFFDDDD

Concealed · 35 pts

NEWS is four singles — no Jokers there.

369

3336666999FFFF

Exposed · 25 pts

Each number in a different suit.

33666999933336

Exposed · 30 pts

Two suits; matching numbers repeat.

33669933339999

Exposed · 30 pts

Three natural pairs in one suit; kongs in another.

FFFF3336669999

Concealed · 35 pts

Concealed. Each number in a different suit.

333DDDD666DDDD

Exposed · 30 pts

Each dragon kong matches its suit.

Singles & Pairs

FF112233445566

Concealed · 50 pts

All pairs — no Jokers at all, concealed.

NNEEWWSS2244DD

Concealed · 75 pts

Every group is a pair, so Jokers can't help.

FF202622446688

Concealed · 50 pts

Singles and pairs only — no Jokers anywhere.

112233445566DD

Concealed · 50 pts

Six natural pairs plus any dragon pair.